

**CHANGE IN LOCATION / CHANGE OF OFFICERS**  
**LICENSE TRANSFER NOTICE – FINAL APPROVAL**

**3<sup>rd</sup> DISTRICT**

**A1-BWL-OFF SALE ONLY LICENSE**

CURRENT LOCATION: 702 Pulaski Highway  
Joppa, MD 21085

TRANSFER TO: Amrita Singh, President/Treasurer  
Harvinder Kaur, Vice Pres./Secty.  
Good Time Liquors, L.L.C.  
T/A Good Time Liquors  
608 Pulaski Highway (Suite C)  
Joppa, MD 21085

HEARING DATE: August 22, 2018

TIME: 3:00 p.m.

Any objections to the issuance of the above-stated license should be filed with the Board on or before August 17, 2018. All applicants must appear at this hearing.

LIQUOR CONTROL BOARD FOR  
HARFORD COUNTY, MARYLAND

C. John Sullivan, Jr., Chair  
M. Pilar Gracia, Esq., Administrator

**Notice Ad Emailed On:** \_\_\_\_\_

- |  |  |
|--|--|
| <input type="checkbox"/> <i>The Aegis / The Record / Board Website</i> | <input type="checkbox"/> Republic National Distributing  |
| <input type="checkbox"/> Adm. & Amuse. Tax (State)                     | <input type="checkbox"/> Dept. of P & Z (Harford Co.)    |
| <input type="checkbox"/> Health Dept.                                  | <input type="checkbox"/> Dept. of P & Z (Bel Air)        |
| <input type="checkbox"/> Marshal V. Grier, Esq.                        | <input type="checkbox"/> Dept. of P & Z (Aberdeen)       |
| <input type="checkbox"/> Revenue Collect. (Harford Co. Tax)            | <input type="checkbox"/> Dept. of P & Z (Havre de Grace) |
| <input type="checkbox"/> N.E. Bev. Corp.                               |  |
| <input type="checkbox"/> Chesapeake Beverage                           |  |
| <input type="checkbox"/> Bond Distributing                             |  |
| <input type="checkbox"/> Breakthru Beverage Group                      | <input type="checkbox"/> <b>Sign Posted:</b> _____       |
| <input type="checkbox"/> DOPS, Inc.                                    |  |
| <input type="checkbox"/> Sentman Distributors                          | <b>LCB Staff:</b> _____                                  |